



Competition Regulations

Season 2023 – Junior Football

(Updated March 2023)

Football NT Inc 2022

ADDRESS: 131 ABALA ROAD MARRARA | PHONE: 08 8928 1006

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DEFINITIONS

Away Team means the Team that is the second named on the draw.

Board means the body made up of elected Directors of the Federation.

Business Days means Monday to Friday for the purpose of the regulations.

Club means any Club registered with FA in accordance with the National Registration Regulations from time to time. A reference to Club includes a Club admitted by a Competition Administrator to field a Team in a Competition.

Club Official means any person involved with the administration, management or organisation of a Club (whether paid or unpaid), including employees, contractors, consultants, officers and directors and representatives.

Code of Conduct means the national football code of conduct as promulgated by FA from time to time (a current version of which can be obtained on www.footballaustralia.com.au or on request).

Competition means any Competition or tournament registered with FA in accordance with the National Registration Regulations for the Federation, including the pre-Season, Season proper, finals series and any post Season tournament or knockout cup Competition.

Competition Administrator means the entity responsible for the conduct and staging of a Competition.

Competition Rules means the rules governing the administration and conduct of a Competition under the auspices of Football NT.

Delegate means the representative nominated by a Club to represent that Club at meetings and to be authorised to deal with the Competition Administrator or Federation regarding Club issues.

Disciplinary Committee means the FNT Disciplinary Committee constituted in accordance with the Grievance Resolution Regulations that has jurisdiction over the Competition.

Disciplinary Regulations means the national football disciplinary regulations as promulgated by FA from time to time (a current version of which can be obtained on www.footballaustralia.com.au or on request).

FNT means Football Northern Territory Incorporated.

FFA Statutes means FA's statutes and regulations as promulgated by FA from time to time, including its constitution and by-laws and rules, and policies and procedures.

FIFA or Federation Internationale de Football Association means the world governing body of Football.

FA or **Football Federation Australia** means the governing body of Football in Australia.

FIFA Statutes mean the statutes and accompanying standing orders and regulations promulgated by FIFA from time to time, including the Regulations on the Status and Transfer of Players, Code of Ethics, Disciplinary Code, Players' Agents Rules and Regulations Governing Match Agents.

Grievance Resolution Regulations means the regulations promulgated by FA from time to time setting out the procedures applying to grievances and disputes in football (which can be obtained on www.footballaustralia.com.au or on request).

Home Team means the Team that is the first named on the draw.

Institute means any national, state or territory institute or academy of sport that has a football program including any national training centre implemented by either FA or a Member Federation.

Junior means Matches or Competitions including miniroos and Under 12, Under 13, Under 14, Under 16's and Under 18's.

Laws of the Game means the laws governing or regulating the playing of Football as determined by FIFA, FA, Football Northern Territory and local rules as adopted from time to time.

Match means any Match staged, participated in, sanctioned by or played under the auspices of FA, a Member Federation or a Competition Administrator.

Match Official means a Referee, assistant Referee, fourth official, Match commissioner, Referee inspector, selector, any person in charge of safety or any other person appointed by FA, a Member Federation or a Competition Administrator to assume responsibility in connection with a Match.

PlayFootball means the national registration system provided by Football Federation Australia.

Office of the Federation means the postal address of the Federation being GPO Box 3105 Darwin NT 0801.

Officer of Football Northern Territory means any Board Member or employee of Football NT.

Official means any Club Official and/ or Team Official.

Player means any person who is, from time to time, registered to a Club whether that person is male or female, junior or senior or an Amateur or Professional.

Registrar means a person appointed by a Club as their representative for all matters relating to Player registrations.

Referee means a Referee duly appointed to officiate at a Match.

Registration Period means the period in which a Player must be registered with a Club as specified in these Rules.

Regular Season means the Matches played between the Clubs during the Season to determine the Clubs that compete in the Finals Series, and includes all Matches played in the Season that are not in the Pre-Season, Cup Competitions or the Finals Series.

Representative Team means a Team representing a State or Territory, a region, or an Institute that participates in a Competition.

Ring In means a Player who plays under the name of another registered Player's name or a false name.

Rules means Competition Regulations.

Season means the period starting with the first Match of a Competition and ending on the last Match of that Competition.

Senior means Matches or Competitions for open-aged males or females.

Team means a squad of Players from a single Club competing in an authorised Football Northern Territory Competition.

Team Sheet refers to Team Sheets or Match Cards.

Team Official means any personnel involved with the management, preparation or participation of a Club's Team (whether paid or unpaid), including the coaches, managers, medical staff (including Team or Match day doctor), physiotherapists, gear persons and other support staff.

Weekday Fixture means a Match scheduled to be played on a day other than those defined as a Weekend Fixture.

Weekend Fixture means a Match scheduled to be played on a Friday, Saturday or Sunday and on a Monday where that day is classified as a public holiday.

1 INTRODUCTION

1.1 PURPOSE

The purpose of these Regulations is to assist in the administration of Competitions under the control of Football Northern Territory (Football NT).

The objectives of these Regulations are to:

- (a) promote, develop and protect the game of football in the Northern Territory in all its forms for participants of all abilities and skill levels.
- (b) ensure football is regulated in a consistent and co-ordinated manner across the Northern Territory.
- (c) ensure young players and officials are adequately protected.

1.2 INTERPRETATIONS

Football NT and the Competition Administrator shall be at all times empowered to interpret these Regulations to make such rulings as are deemed appropriate in the circumstances. Such rulings are to be documented and are subject to the appeal processes provided for within these Regulations.

1.3 COMPETITION MANAGEMENT

- 1.3.1 Football Northern Territory is the Competition Administrator who will be responsible for the management of all Competitions.
- 1.3.2 The Competition Administrator will always ensure its objectives are consistent with the objectives of Football NT.
- 1.3.3 The Competition Administrator shall deal with Clubs, Officials and/ or Players in respect of offences and/ or complaints and any matter not otherwise specifically provided for in these Regulations, including Clubs being held to account for the actions of its Officials, Players and/ or supporters. After an inquiry if the Competition Administrator deems a Club has committed a breach of the provisions of these regulations or conducted itself in a matter prejudicial to the interests of football they may refer the matter to the Disciplinary Committee.

1.4 IMPOSITION OF SANCTIONS

Football NT and the Competition Administrator shall be empowered to impose sanctions in accordance with these Regulations and Part VI of the FA Statutes. The sanction may be, but not limited to, a reprimand, fine, loss of points or expulsion from a competition. Clubs, Officials or Players shall be entitled to appeal against a sanction pursuant to these Regulations and the FA's Grievance Resolution Regulations.

1.5 BROADCAST MATCHES – COPYRIGHT

The copyright for all Matches under the jurisdiction of the Federation shall remain with the Football NT. No such Match shall be recorded, telecast, streamed or broadcast without the prior written consent of Football NT.

2 REGISTRATION OF PARTICIPANTS AND CLUBS

2.1 PLAYERS

- 2.1.1 All Players must be registered in accordance with the National Registration Regulations.
- 2.1.2 For a registration to be deemed valid the Club Registrar must set the Player's status as being "Active" in PlayFootball.

2.2 MATCH OFFICIALS

All Match Officials must be registered in accordance with the National Registration Regulations.

2.3 CLUB OFFICIALS AND TEAM OFFICIALS

All Club Officials and Team Officials must be registered in PlayFootball.

2.4 CLUBS

- 2.4.1 Each Club must be registered with FA in accordance with the FA National Registration Regulations, including:
 - a) By completing the Prescribed Form NRR 02 – Application for Registration of Football Club located at www.footballaustralia.com.au. Tab on About FA then tab on Statutes and Regulations.
 - b) For a newly formed Club, completing and lodging this form to Football NT prior to the commencement of their inaugural Season.
- 2.4.2 For each new club:
 - a) Club names must be approved by Football NT, after being reviewed in accordance with FA directives.
 - b) Every Club shall participate in the FA NCAP accreditation process during 2023.
- 2.4.3 A Club must apply to the Competition Administrator for approval in order to enter a Competition under the jurisdiction of Football NT.
- 2.4.4 Each Club shall register its playing uniform with Football NT prior to the commencement of the Season. This shall include the shirt, shorts and socks. See Appendix B – Uniform Style Guide.
- 2.4.5 Junior Clubs/ Junior teams are **not** required to nominate a "Home" and "Away" playing uniform.
- 2.4.6 Football NT may require a Club to lodge a bond to compete in Competitions. Any such bond is be required to be paid prior to any Team representing that Club participating in any Competition including pre-season or friendly Matches.

2.5 REGISTRATION PERIODS

Junior Amateur Players can only be registered between 1 January and the last day of the regular Season.

2.6 REGISTRATION DEADLINE

A Player's registration must be made active by the Club via PlayFootball at **least two (2)** business days before the scheduled match, for that player to be eligible to play in the match.

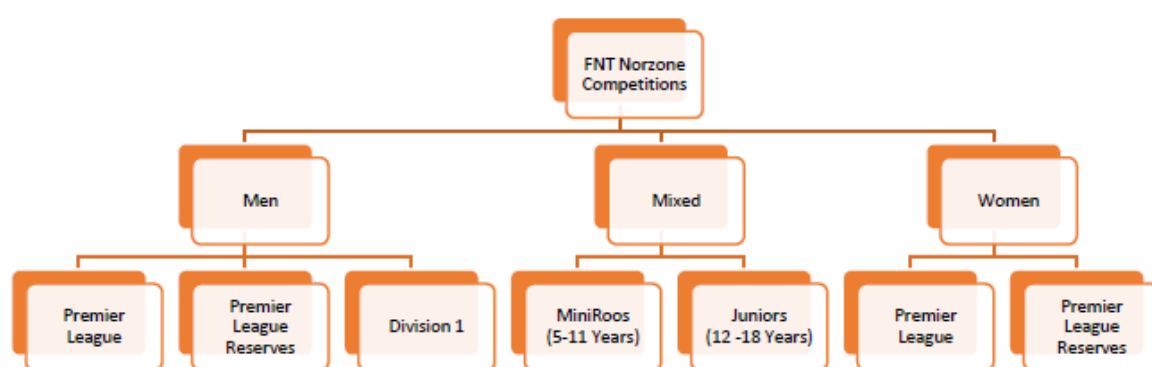
2.7 PRIORITY OF REGISTRATION

- 2.7.1 A Player can only be registered with one Club at a time in accordance with the FA National Registration, Status and Transfer Regulations.
- 2.7.2 If a Player registers with more than one Club, priority of registration shall be afforded to the Club that registered the Player in accordance with the FA National Registration, Status and Transfer Regulations.
- 2.7.3 A Club that knowingly induces a Player to sign an FA registration form with the knowledge that the Player has already registered with another Club shall be fined \$300.
- 2.7.4 Football NT, at its discretion, may sanction a Player that is registered for more than one Club at any given time in the Season.

3 COMPETITIONS

3.1 COMPETITION STRUCTURE AND NOMINATIONS

- 3.1.1 Football NT will conduct Competitions for Juniors and MiniRoos in consultation with the Clubs participating in the Competitions and based on the annual Team registrations for the relevant Competition Season.
- 3.1.2 Clubs are required to nominate Teams to be included into Competitions. Nominations must be submitted to the Competition Administrator by 24 March 2023. This is subject to change.
- 3.1.3 An extension deadline for team nominations will be 31 March 2023. This is subject to change. Any requests to change after this date will incur a \$200 administration levy.



3.2 REPRESENTATIVE, INSTITUTE AND DEVELOPMENT SQUADS

- 3.2.1 Institute and Development squads may apply to participate in a Competition. The Competition Administrator and the Federation shall allocate these Teams to the most appropriate Competition. Development squad teams in the Junior or Senior Competitions will play for points, and will be eligible for their respective Final Series.

3.3 JUNIOR and MINIROOS COMPETITION

- 3.3.1 The Junior Competition, NorZone 12s and Under to NorZone 17s and Under will be competition based. Teams will be placed into age divisions and a **minimum** of 14 rounds shall be scheduled for each division. Where sufficient team numbers exist, a girls' only competition shall be scheduled. A final series shall be scheduled for each competition. Where there is more than one pool in a competition, a finals series will be scheduled for each pool.

NorZone 12s and Under – Players born 2011

NorZone 13s and Under - Players born 2010

NorZone 14s and Under – Players born 2009

NorZone 15s and Under – Players born 2008

Norzone 20s and Under – Players born 2007, 2006, 2005, 2004 and 2003

- 3.3.2 NorZone 6s and Under to NorZone 11s and Under are compulsory MiniRoos games for all teams. These are non-competition games.

NorZone 6s and Under – Players born 2017 and 2018

NorZone 7s and Under – Players born 2016

NorZone 8s and Under – Players born 2015

NorZone 9s and Under – Players born 2014

NorZone 10s and Under – Players born 2013

NorZone 11s and Under – Players born 2012

3.4 ALTERATIONS TO DRAWS

- 3.4.1 3.4.1 Once fixtures have been published, no changes may be made unless otherwise provided for in these rules. A club may request a fixture change if it can demonstrate exceptional circumstances, in writing, no less than four (4) weeks prior to the scheduled kick-off date.
- 3.4.2 This request may or may not be approved by FNT, at its discretion.
- 3.4.3 Any request for a fixture change must be accompanied by written consent from the opposition club President.
- 3.4.4 Failure to comply with 3.4.1 may result in the request being rejected outright without further consideration.
- 3.4.5 The Competition Administrator shall determine the date, time and venue for any re-scheduled Match to be played. The Club that requested the re-scheduling of the Match shall meet any and all costs incurred as a result of the re-scheduling of the Match.
- 3.4.6 All rescheduled Matches **must** be played prior to the last Competition round of the regular Season.
- 3.4.7 Decisions of the Competition Administrator under Rule 3.4 shall be binding and non-appealable.

3.5 REPRESENTATIVE PLAYERS

- 3.5.1 In the event of a Team having three (3) or more Players selected in a Football NT Representative Team, the Club will have the right to apply to the Competition Administrator for a deferment of Match(es) affected, or likely to be affected, by the selection of those Players. Such requests are not subject to the minimum timeframes specified in Rule 3.4.
- 3.5.2 Decisions of the Competition Administrator under Rule 3.5 shall be binding and non-appealable.

3.6 POSTPONED MATCHES

- 3.6.1 In the event of a Match not being played due to weather or other causes which neither Team has any control over, or in the event of a Match scheduled to be replayed, the Match shall be played as determined by the Competition Administrator.
- 3.6.2 The Competition Administrator shall notify the Clubs within five (5) days of the postponement and shall provide a minimum three (3) days' notice of the time and venue of the postponed Match.
- 3.6.3 All postponed Matches shall be played prior to the last Competition round of the regular Season.
- 3.6.4 Decisions of the Competition Administrator under Rule 3.6 shall be binding and non-appealable.

3.7 TEAMS WITHDRAWING OR EXPELLED FROM COMPETITIONS

- 3.7.1 For the purpose of this Rule the term "removed" shall include a Team that has withdrawn or been expelled from a Competition.
- 3.7.2 If a Team is removed from a Competition on or **before** the point of the Season at which all Teams have played each other once, a "bye" will be inserted to replace the removed Team in the fixture list, and all points along with goals scored (for & against) that Team will be erased. Any Player votes gained in Matches involving the removed Team will be erased.
- 3.7.3 If a Team is removed **after** the point of the Season at which all Teams have played each other once, a "bye" will be inserted to replace the removed Team in the fixture, and;
 - a) all points along with goals scored for & against that Team **will be erased** after the point of the Season at which all Teams have played each other once.
 - b) all points along with goals scored (for & against) that Team after the point of the season at which all Teams have played each other once **will also be erased**.

3.8 MATCH POINTS

- 3.8.1 3.8.1 In all Junior Competition, NorZone 12s and Under to NorZone 17s and Under, fixtures where points are accrued will have match points awarded as follows:

Win	3 points
Draw	1 point
Loss	0 points
Bye	0 points
No Result	0 points

- 3.8.2 The Competition Administrator reserves the right to record any fixture as a “No Result”.
- 3.8.3 The Team with the greatest number of points at the end of the Regular Season shall be declared “Premiers”.
- 3.8.4 If two (2) or more Teams are level on points at the end of the Regular Season the following criteria shall be applied, in order, until one of the Teams can be determined as the higher ranked:
- a) highest goal difference;
 - b) lowest number of red cards accumulated;
 - c) lowest number of yellow cards accumulated;
 - d) highest number of goals scored;
 - e) highest number of points accumulated in Matches between the Teams concerned;
 - f) highest goal difference in Matches between the Teams concerned;
 - g) highest number of goals scored in Matches between the Teams concerned;
 - h) toss of a coin.
- 3.8.5 Norzone 6s and Under to NorZone 11s and Under are not awarded points as these games are non-competitive. There are no competition tables for these groups.

3.9 FINALS SERIES FOR JUNIOR COMPETITIONS

- 3.9.1 To be eligible to play for a Team in the final series a Player must have played a minimum of five (5) Matches for that Team during the current Season.
- 3.9.2 Cup Matches are not included when determining the number of Matches played.
- 3.9.3 A Player can qualify for one (1) final series. This applies to both junior and senior competitions. For clarification purposes, a junior player can play in one junior final OR one senior final.
- 3.9.4 Players are eligible to play in the final series directly above their registered age group. (e.g. NorZone 12s and Under can also play in NorZone 13s and Under).
- 3.9.5 Should a Team eligible for the final series be unable to participate in the finals series, the Competition Administrator may replace that Team with the next best placed Team from the same Competition.
- 3.9.6 Teams that place third and fourth shall play in the Minor Semi-Final.
- 3.9.7 Teams that place first and second shall play in the Major Semi-Final with the winning Team proceeding directly to the Grand Final.
- 3.9.8 The losing Team in the Qualifying Final and the winner of the Minor Semi-Final shall play in the Preliminary Final.
- 3.9.9 The winner of the Preliminary Final plays the winner of the Qualifying Final in the Grand Final.
- 3.9.10 The winner of the Grand Final shall be deemed the “Champion”.
- 3.9.11 If scores remain level at the conclusion of normal playing time, there is no extra time and the winner shall be determined by penalty kicks in accordance with Laws of the Game.
- 3.9.12 It is the responsibility of each Club to ensure the eligibility of its Players in accordance with these rules.

3.10 VENUES

The Federation, in consultation with Clubs, shall determine venues for all Competitions.

4 MATCH DAY

4.1 AGE ELIGIBILITY

- 4.1.1 All players must be eligible as at 1 January to play in a junior competition, for example a player who is 11 as at 1 January 2023, may play 12s and Under, but a player who is 12 as of the 1st of January cannot.
- 4.1.2 A MiniRoos Player must start the season in the competition according to their date of birth and is eligible to play up a maximum of two age groups only. In the first instance however, the preference is to keep positions for age eligible players to ensure player development opportunities are maximised.
- a) U10 players cannot play up higher than U11.
 - b) U11 players cannot play up higher than U12.
- 4.1.3 Junior players can only play up one age group. This is applicable for the U12, U13, U15 competitions. In the first instance however, the preference is to keep positions for age eligible players to ensure player development opportunities are maximised.
- a) Junior players can only play in one competition throughout the season. Any exceptions to this rule will require prior approval from FNT.
- 4.1.4 Player assessments are required for:
- a) A MiniRoo/ Junior Player wishing to play down an age group. Female players in the MiniRoos competition may play down one age group without an assessment.
 - b) A Player in U15 seeking to play in the U17s competition.
 - c) A (Junior or MiniRoos) player with a disability seeking to play down two (2) age groups.
 - d) Female players seeking to play down two years (not age group).
- 4.1.5 Subject to an assessment, overage female players are able to play in the 13s and Under sole gender competition.

4.2 PLAYER ELIGIBILITY

- 4.2.1 It is a club's responsibility to ensure that any player taking the field for a sanctioned match meets the eligibility requirements. ie. Registered, not suspended, in the correct competition, eligible for finals.
- 4.2.2 It is the responsibility of each Club to ensure the eligibility of its Players in accordance with these Regulations.
- 4.2.3 A Player is only eligible to play in a Match for a Club once they:
- a) have been registered in accordance with the National Registration, Status and Transfer Regulations;
 - b) has paid their full registration fee plus all outstanding moneys owed to the Football NT and Competition Administrator or a Member Club;
 - c) are not subject to a suspension;
 - d) meet the applicable Competitions age group and gender guidelines; and
 - e) meet Competition requirements for finals series where applicable.
- 4.2.4 Players playing in a junior competition and a senior competition are only eligible to play a maximum of two matches each weekend.
- 4.2.5 A MiniRoos Player can play in the same age group if the club has two (2) teams in that division or up an age group as a fill-in but cannot play down an age group as a fill-in.
- 4.2.6 Where a Club has more than one Team in the same Junior Competition Age Group the club must nominate which Players play for each Team. Players are eligible to play up for their Junior club but not eligible to play for the other team in the same division or a lower division. If a club needs to transfer a player between teams they have in the same

division, an email to the Competition Administrator is required stating the reason for the transfer. Once approved the player may change teams. Players can only transfer **once** in a season.

- 4.2.7 If there is a dispute about the eligibility of any Player, the Match Official shall note the details on the Team Sheet and submit the Team Sheet to the Competition Administrator.
- 4.2.8 Any Club that wishes to lodge an official protest regarding the eligibility of a Player shall do so in accordance with these Rules.
- 4.2.9 Any Club found to have played an ineligible Player shall be fined \$150 and the Match shall be awarded to the opposing Team with a score of 3-0 or the actual score of the Match whichever is the greater.
- 4.2.10 Any Club found to have knowingly or willfully engaged in the "Ring-In" of a Player or Players in any Match shall be fined \$250 and the Match shall be awarded to the opposing Team with a 3-0 score or the actual score of the Match whichever is the greater. The Club may also be cited to appear before the Disciplinary Committee.
- 4.2.11 Repeat offenders may incur additional sanctions as determined by the Competition Administrator at their discretion.

4.3 DETERMINATION OF MATCHES PLAYED

Only Players who are recorded onto the official match card may take to the field of play during a Match. Players listed on an official match card shall be deemed to have **actually participated** when calculating the number of qualifying Matches played. The official Team Sheet shall be the source of truth when determining number of Matches played.

4.4 NUMBER OF PLAYERS - JUNIORS

- 4.4.1 A Competition Match may not start if either Team consists of fewer than seven (7) Players.
- 4.4.2 A Competition Match may not continue if either Team has fewer seven (7) Players.
- 4.4.3 If a Match has commenced and is subsequently abandoned due to a Team being reduced to fewer than seven (7) Players, then the offending Team shall be deemed to have forfeited the Match and shall be sanctioned in accordance with Rule 4.12.

4.5 DURATION OF MATCHES

The duration of all Matches shall be as specified in Appendix A unless otherwise specified in the playing conditions of the Competition.

4.6 FAILURE TO PLAY A MATCH

- 4.6.1 Any Team who without just cause, that fails to play a Match at the appointed date and time shall be deemed to have forfeited the Match.
- 4.6.2 Any Team who has forfeited three (3) consecutive Matches shall be asked to show cause as to why they should not be suspended or expelled from the Competition.

4.7 ABANDONED MATCHES

- 4.7.1 Matches in any Competition including final series may only be abandoned by a decision of the Match Official.
- 4.7.2 A Team, or members thereof, or supporters of the team who due to their conduct, cause a Match to be abandoned shall be deemed to have forfeited the Match.
- 4.7.3 If both Teams are responsible for conduct that leads to the abandonment of a Match then the Match shall be deemed a "no contest" and no points shall be awarded to either Teams or Player points gained from the Match. Additional sanctions may also be imposed.
- 4.7.4 If a Match has been abandoned, then Match reports are required to be submitted to the Competition Administrator by Match Officials and Team officials by 5pm of the second business day following the Match.
- 4.7.5 If eighty percent or more of normal time of a Match has been played then the score at the time of abandonment will stand. (Note: Normal time does not include halftime or time added.)
- 4.7.6 If less than eighty percent of normal time of a Match has been played before the time of abandonment, then the Match will be replayed in full at a time and venue to be determined by the Competition Administrator.

4.8 TEAM SHEETS

- 4.8.1 Each Team shall complete and submit a Team Sheet to the match Referee PRIOR to the commencement of the Match.
- 4.8.2 Teams in Junior Competitions shall use the Team Sheet format prescribed by the Competition Administrator.
- 4.8.3 Players **cannot** be added to the Team Sheet after the commencement of a Competitive Match.
- 4.8.4 The Team Sheet must include:
 - a) The first name and surname of all Players taking part in the Match including substitutes, with the captain being marked with a capital C.
 - b) The Player's shirt number.
 - c) The first name and surname of the Team Coach and Manager.

- 4.8.5 The maximum number of Players that can be listed per Team on a Team Sheet is specified in Appendix A.
- 4.8.6 The numbers on the back of shirts shall correspond with the numbers on a Team Sheet and any change to that number may only be done with approval of the match Referee.
- 4.8.7 The only Players entitled to play in any Match are those registered Players who are listed on the Team Sheet at the commencement of the Match.
- 4.8.8 Teams that play a Player contrary to this Rule shall be deemed to have played an ineligible Player.
- 4.8.9 The completed Team Sheet shall be uploaded onto Sports TG before the scheduled kick-off in accordance with the schedule outlined in Appendix A. Clubs found to be in breach of this rule shall be fined \$50 per offence after the first offence.
- 4.8.10 At the conclusion of the Match the Referee shall note the scores at half time and full time, the goal scorers, any disciplinary action then sign the Team Sheet and lodge it with the Competition Administrator by 9am on the next business day. In the event a referee is not appointed for a match; team officials for both teams are responsible for complying with this rule. A copy of the team Sheet must be sent to the Competitions Administrator by 9am next business day and can be sent to competitions@footballnt.com.au. Clubs found to be in breach of this rule shall be fined \$100.00
- 4.8.11 When a Player has been cautioned or sent off, the Referee shall note on the Team Sheet the appropriate offence code for which the Player was cautioned or sent off. The Referee must submit an Incident Report for the send-off offence to the Competition Administrator in accordance with Rule 4.15. by 9am on the next business day.

4.9 MATCH BALLS

The Home Team shall provide the Match Officials with three (3) Match ball(s) or approved equivalent in accordance with Appendix A. Clubs found to be in breach shall be fined \$50 per offence after the first offence.

4.10 MATCH OFFICIALS

- 4.10.1 FA accredited Match Officials shall be supplied wherever possible and subject to available numbers as follows:

Junior Matches	One Centre Referee, two Assistant Referees
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- 4.10.2 Teams must play Matches regardless if FA accredited Match Officials are present to officiate. All matches shall commence no later than ten (10) minutes after the scheduled kick-off time.
- 4.10.3 In the event no accredited Match Official is present to officiate a Match, both teams shall appoint a Referee to take charge of the Match. This shall take place within five (5) minutes of the scheduled kick-off time.
- 4.10.4 In circumstances where an Assistant Referee has not been appointed, each Team must provide a Club Assistant Referee to assist the Referee as follows:
 - a) If one Assistant Referee has not been appointed the Home Team shall provide an Assistant Referee.
 - b) If two Assistant Referees have not been appointed both the Home and Away Teams shall provide one Assistant Referee each. Where a non-accredited Centre Referee

determines that Assistant Referees are required for the match to proceed, it is the responsibility of each participating team to provide one Assistant Referee within five (5) minutes of receiving this request.

- 4.10.5 In the event that the Home Team fails to provide a Match Official(s) in accordance with this Rule or refuses to participate in any Match in accordance with this Rule, the Home Team shall be deemed to have forfeited the Match and in addition shall have two (2) competition points deducted.
- 4.10.6 In the event that both Teams fail to provide a Match Official(s) or refuse to participate in any Match in accordance with this Rule, the Competition Administrator shall award a no result and in addition both Teams shall have two (2) competition points deducted.

4.11 FORFEITS

- 4.11.1 Where a Match has been declared a forfeit, the Match shall be recorded as a win to the opposing Team with a score of 3-0.
- 4.11.2 Any Team deciding to forfeit a scheduled Match shall inform the Competition Administrator in writing by 1.00 pm of the Wednesday prior to a weekend fixture or no later than 2 business days prior to the scheduled kick-off time of a weekday fixture.
- 4.11.3 A Team failing to notify the Competition Administrator within the required time shall have one (1) competition point deducted.
- 4.11.4 A Team not ready to commence a Match within ten (10) minutes of the scheduled kick-off time the Team shall be deemed to have forfeited the Match and shall have one (1) competition point deducted.
- 4.11.5 Where a Team has fewer than the minimum number of Players required for a Match the Match shall be awarded to the opposing Team with a score of 3-0 or the actual score of the Match whichever is the greater.
- 4.11.6 Where a Match is forfeited under this Rule any officially appointed Match Officials shall be entitled to the Match fees (if the forfeit is on match day) normally payable and these fees shall be paid by the Team that forfeits the Match.

4.12 TECHNICAL AREA

The following rules will be enforced where technical areas are provided at venues.

- 4.12.1 Players and Officials are subject to FIFA Laws of the Game 2022-23 whilst sitting on the team bench or in the technical area or the allocated area defined by the Duty Club. Only Team Officials and players on the Team Sheet may sit on the Team Bench.
- 4.12.2 A maximum of eight (8) persons comprising five (5) Players and three (3) Team Officials are permitted to sit on the team bench or be in the technical area during any Match or the allocated area defined by the Duty Club.
- 4.12.3 Players and Team Officials are always to remain seated during a Match, whilst in the Team technical area, with only one (1) Team Official allowed to stand within the Team technical area to relay instructions. All Players and Team Officials must be suitably attired when present within the Team technical area. All Players must wear their Club's playing kit and boots whilst all Team Officials must wear closed shoes, shorts, their Club polo shirt and must put on FNT Provided Accredited identification as a minimum acceptable standard. Thongs, sandals or work boots will not be recognized as meeting the minimum acceptable standard. Bare feet are strictly prohibited at any time throughout a Match. Clubs that fail to comply with this rule shall be in breach and shall be fined \$150 per offence and other sanctions may apply.

- 4.12.4 Team Officials that are not listed on the Team Sheet are not permitted to sit in the technical area.
- 4.12.5 Players and Officials within the technical or the allocated area as set but the Duty Club shall behave in a responsible manner and not used offensive, insulting or abusive language and/or gestures at any time.
- 4.12.6 Clubs found to be in breach are fined \$150 per offence in addition to any other sanctions. Any Official that is shown a caution (yellow card) or expelled from the field of play, technical area or its surrounds will incur a mandatory match suspension and any additional suspension in accordance with the Disciplinary Regulations.

4.13 INTERCHANGE AND SUBSTITUTIONS

- 4.13.1 All interchange or substitute Players must be named on the Team Sheet and shall sit on the Team bench with a neutral coloured vest within the designated technical area throughout the Match.
- 4.13.2 All substitutes or interchanges are to be made known to the assistant Referee or fourth official who will then notify the Referee of the proposed substitution or interchange.
- 4.13.3 All substitutions or interchanges in competitive Competitions are at the discretion of the Referee and shall take place at the halfway line when play has stopped.
- 4.13.4 The number of and process for interchange and substitutions are outlined in Appendix A.

4.14 MATCH REPORTS

- 4.14.1 Match reports must be submitted to the Competition Administrator by 9am of the 2nd business day following the Match for which the report is being lodged.
- 4.14.2 Football NT will provide blank Match reports to Duty Clubs including: Send Off reports for Match Officials Incident reports for Match Officials

5 DISCIPLINE

The FA National Disciplinary Regulations, and FNT Disciplinary Regulations shall apply to any infringement of the Laws of the Game 2022-23 by any Player or Official. The Club will be responsible for any fine to their registered Player or Team Official in accordance with Regulation 5.

5.1 Sanctions

The following sanctions shall be imposed as a result of Players accumulating cautions during a Season in a Junior Competition:

Fifth (5 th) Caution	One (1) match Suspension
Seventh (7 th) Caution	Two (2) match Suspension
Eighth (8 th) Caution	Four (4) match Suspension
Ninth (9 th) Caution	The player shall be cited to appear before the Disciplinary Committee and shall be suspended until that happens

2023 Junior Regulations of FNT Competitions

For the purpose of this Rule, cautions shall accumulate across all divisions including Cup Matches and the automatic suspensions specified are binding and non-appealable.

- 5.1.1 If a Player receives two yellow cards during the same Match and therefore receives a red card, the two yellow cards are expunged from the Player's record.
- 5.1.2 If a Player receives a yellow card then a direct red card in the same match, the yellow card will not be expunged and will be counted in the Player's accumulation of yellow cards.
- 5.1.3 The Competition Administrator shall advise the Player's Club by 5pm of the third business day after the receipt of the Team Sheet for the Match where a Player has incurred a sanction under Rule 5.1.1 and 5.1.2.
- 5.1.4 The Player must serve the suspension within the Competition they received the caution and remains suspended from all Competitions until the suspension is served (for example if a Player receives their fourth caution in the Junior Competition the Player must serve the suspension in the next Junior Competition Match and not any other Competition). Whilst suspended the player cannot play in any competition.
- 5.1.5 Accumulated cautions shall not carry over from the regular Season Competition into final series or promotion/relegation Matches.
- 5.1.6 If a Player registers with another Club participating in a Competition during a Season:
 - a) Cautions are transferred with the Player for individual accumulation purposes.
 - b) Cautions are retained by the Club to which the Player was registered when the caution was received for the purpose of team accumulations.
- 5.1.7 Loss of Competition Points as a Result of accumulated Yellow Cards
 - a) Teams shall have Competition points deducted as a result of accumulating cautions during the regular Season.
 - b) The number of cautions that leads to the initial loss of Competition points shall be determined by taking the number of rounds in the regular Season and multiplying that number by two (2). This shall be known as the "Team Caution Limit". For example, if there are fifteen (15) rounds of Matches then the Team Caution Limit shall be thirty (30).
 - c) When a Team has accumulated the number of cautions that equal the Team Caution Limit one (1) Competition point shall be deducted.
 - d) One (1) Competition point shall be deducted for every additional ten (10) cautions accumulated by a Team in excess of the Team Caution Limit during the remainder of the Competition Season.

5.2 Red Cards

- 5.2.1 Where a Player is sent off (issued a red card) in a Match, they are deemed to be an ineligible Player until the final scheduled Match of the Round is completed. This means that they are not eligible to participate in any Competition in any official capacity including but not limited to Player, coach, team official, match Referee, assistant Referee or ground official.
- 5.2.2 The following minimum automatic sanctions shall be imposed as a result of a Player accumulating red cards during the regular Season, Cup Competitions or final series:

First expulsion	one (1) Match suspension, complete the 'Laws of the Game' at the FNT Office and present the completion certificate.
Second expulsion	two (2) Match suspension, complete the 'Laws of the Game' at the FNT Office and present the completion certificate.
Third expulsion	three (3) Match suspension, complete the 'Laws of the Game' at the FNT Office and present the completion certificate.
Fourth expulsion	four (4) Match suspension, complete the 'Laws of the Game' at the FNT Office and present the completion certificate
Such mandatory sanctions may be augmented by the addition of sanctions in accordance with the Table of Offences within the FA National Disciplinary Regulations and FNT Disciplinary Regulations.	

- 5.2.3 Where a Player has incurred a sanction in excess of the mandatory sanction, the Competition Administrator shall advise the Player's Club Delegate by the close of business on the third business day after the receipt of the Team Sheet for the Match in which the sendoff occurred.
- 5.2.4 If a Player transfers to another Club participating in a Football NT Competition during the course of a Competition Season:
- Expulsions are transferred with the Player for the purpose of 5.2.2; and
 - Cautions are retained by the Club to which the Player was registered when the caution was received for the purpose of 5.2.5 Team Sanctions.
- 5.2.5 Loss of Competition Points as a Result of Direct Red Cards.
- Teams shall have Competition points deducted as a result of accumulating red cards during the regular Season.
 - For every eight (8) red cards received by a Team for any offence excluding R7 that Team shall lose one Competition point.

5.3 SUSPENSIONS

- 5.3.1 The Player must serve the suspension within the Competition in which the suspension incurred and will remain suspended from all Competitions until the suspension is served.
- 5.3.2 Suspensions shall carry over from the regular Season into final series or promotion/relegation Matches.
- 5.3.3 Suspensions incurred by Players (listed on that match card) in terms of Matches shall be served in consecutive fixtures of that Team after the date of suspension (this includes regular Season, cup and final series fixtures). For clarification purposes, a round with a BYE is not factored in when calculating the consecutive fixtures.
- 5.3.4 Suspensions will carry over to the subsequent Season(s).
- 5.3.5 Where the Club does not field a Team in the same Competition as the suspension was incurred during the previous Season the Competition Administrator shall determine the Competition in which the Player is to serve the suspension.
- 5.3.6 A Player under suspension shall not be permitted to play in trial or friendly Matches without the written permission of the Competition Administrator who may include any conditions as they see fit.
- 5.3.7 Suspensions cannot be served in friendly Matches, unless the suspension was incurred in a friendly Match in accordance with the Disciplinary Regulations.
- 5.3.8 The Competition Administrator may, upon receipt of a written request from the Player, temporarily lift their suspension for representative or other Matches however under no circumstances may a suspension be lifted for any Competition, cup or final series Matches conducted under the jurisdiction of Football NT.
- 5.3.9 Players or Team Officials who are under suspension are not permitted to enter the field of play, player's race, change rooms, technical area or substitute bench at any time before or after the Match or will be subject to further disciplinary action.
- 5.3.10 The Player's Club who is in breach of 5.3.9 Rule will be fined \$250 per offence.
- 5.3.11 Players or Team Officials who are under suspension are permitted to attend any playing venues but must comply with rule 5.3.9. Players and Club Officials who are under suspension can't relay instructions to their team. Players or Team Officials who are under suspension may be allocated a place to sit or stand as directed by the Competition Administrator. Where venues have Grandstands all Players or Team Officials who are under suspension will remain there before and after the match. All Players or Team Officials who are under suspension will be a minimum of 30 meters away in all directions of the field and or technical area.
- 5.3.12 Over aged player (if permitted by competition) will serve suspensions as per senior competition regulations.

5.4 ASSAULTS ON MATCH OFFICIALS

- 5.4.1 In the event of an alleged charge of assault (technical or otherwise) committed upon a Match Official the Match Official concerned and any witnesses to the offence should submit in writing to the Competition Administrator a report in full outlining the incident in chronological order, including any conversation.
- 5.4.2 Such reports shall be lodged by 5pm of the third business day following the date of the Match or incident.

6 DISCIPLINE, DISCIPLINARY COMMITTEE, CHARGES AND DISPUTE RESOLUTION

Please refer to the Football NT Disciplinary Regulations for offence and sanctions processes.

7 FINANCE

7.1 REGISTRATION FEES

- 7.1.1 Football NT shall determine the annual schedule of fees and payment timetable prior to calling for nominations from Clubs.
- 7.1.2 There are four components that comprise the total Registration Fee paid by a Player to a Club to enable them to register to participate within a Federation Competition:
- FA National Registration Fee as determined by FA.
 - FNT Fee as determined by Football NT that includes insurance, development and administration fees.
 - Competition Fee set by the Competition Administrator to cover administrative costs in conducting the Competition.
 - Club levy set by each individual Club.
- 7.1.3 All levies must be documented within PlayFootball(National Registration Database) and made available to all Players at the time of registration.

Football NT Player Registration Fees for 2023	
MiniRoos (age 5 to 11 years)	\$139.50 (includes FA levy of \$14.50)
Juniors (ages 12 to 18 years)	\$184.50 (includes FA if levy \$14.50)
Seniors – Division 1	\$226.00 (Includes FA Levy of \$34.00)
Men’s Premier league and Reserves	\$324.00 (includes FA levy of \$34.00 for 18+ players) or \$304 (Includes FA levy of \$14.50 for Under 18)
Women’s Premier League and Reserves	\$299.00 (includes FA levy of \$34.00 for 18+ Players) or \$279 (Includes FA levy of \$14.50 for Under 18)
Note: Players will pay a \$5.00 entry fee into the stadium on match day	
Football NT Referee Registration Fees for 2023	
Referee registration fee	No fee will be charged

7.2 MATCH FEES

- 7.2.1 Where applicable, Clubs will be invoiced monthly for costs associated with a Match including:
- a) Match Officials payments.
 - b) ground hire.
 - c) line marking.
 - d) Security.
 - e) other costs associated with staging the Match or Matches.

7.3 PAYMENT OF INVOICES

- 7.3.1 All fees, levies, ground hire charges or fines are payable by the due date for payment as stated on the invoice.
- 7.3.2 For the avoidance of doubt, debts shall include monies owed to the FNT or other Clubs.
- 7.3.3 A Club may challenge individual fees included in an invoice however payment of the unchallenged components of the invoice is required to be made by the due date for payment as stated on the invoice.

7.4 SANCTIONS

- 7.4.1 In the event that a Club fails to make payment by the due date, the following sanctions will be imposed:
- a) Where the Club has a debt outstanding more than thirty (30) days it may be charged a late payment fee of 10% of the outstanding balance.
 - b) Where the Club has a debt outstanding more than thirty-five (35) days one (1) Competition point may be deducted against the Team for which the invoice was levied.
 - c) The Team against which the invoice was levied shall be suspended from all Competitions until such time as the full amount is paid, and
 - d) The Team shall pay a bond of two hundred dollars (\$200) prior to their Competition suspension being withdrawn.
- 7.4.2 Should the Competition Administrator not be satisfied with the given reason for non-payment of an outstanding debt, payment may be pursued through a debt collection service.
- 7.4.3 All outstanding debts must be paid in full before nominations will be accepted for a new Season.

7.5 FINES

At its absolute discretion the Competition Administrator or Football NT may waive or reduce club fines and penalties.

7.6 GATE REVENUE

No monies shall be revenued through entrance fees for Junior Football NT matches. The exceptions to this are age carnivals, interstate or international competitions held in NT, Arafura Games or 7-a-side.

7.7 RECORD MAINTENANCE

All Clubs that participate in Matches sanctioned by Football NT shall maintain financial records in accordance with the Associations Act (Northern Territory).

7.8 BONDS

- 7.8.1 Football NT may implement and determine a bond prior to the commencement of a Competition. Bond monies are held in trust for a period determined by the Competition Administrator.
- 7.8.2 Outstanding debts may be deducted from any bond monies.
- 7.8.2 Where a Club requires their bond monies to be refunded after the playing Season:
- a) The request must be made in writing at least fourteen (14) days prior to the end of the Competition.
 - b) Outstanding debts shall be deducted from the bond monies prior to any refund being made.
- 7.8.3 Clubs shall lose bond monies in the following circumstances:
- a) Withdraw a Team(s) from the Competition.
 - b) Club official(s), Player(s) or supporters are found guilty of bringing the game into disrepute or for violent conduct.

8 INTERPRETATIONS AND DEFINITIONS

8.1 INTERPRETATIONS

In these Rules unless a different intention is outlined:

- a) words importing the singular number only shall include the plural number and vice versa.
 - b) words importing the masculine gender only shall include the feminine gender.
 - c) words denoting persons include incorporated and unincorporated Teams and Clubs; and
 - d) words or expressions shall be interpreted in accordance with the provisions of the Interpretation Act and that Act as in force on the date on which these Regulations are adopted by Football NT.
- 8.1.1 References to persons include their respective executors, administrators, personal representatives, and successors in title (as the case may be).
- Expressions referring to writing are construed as including references to printing, lithography, photography, and other modes of representing or reproducing words in a visible form.

APPENDIX A – Competition Specific Information

This Appendix provides Competition-specific information for use by Clubs, Teams and Team Officials. This Appendix is a formal part of the Competition Rules and as such breaches may incur sanctions in accordance with the Competition Rules.

A1 SUMMARY TABLE – SMALL SIDED GAMES and JUNIOR COMPETITIVE



Competitions	U6s		U7s		U8s		U9s		U10s		U11s	
	2017	2016	2016	2016	2015	2014	2014	2014	2013	2013	2012	2012
Recommended field size	30m x 20m		30m x 20m		Min. 40m long x 30m wide Best Practise: 45m long x 35m wide Max. 50m long x 40m wide		Min. 40m long x 30m wide Best Practise: 45m long x 35m wide Max. 50m long x 40m wide		Min. 60m long x 40m wide Best Practise: 65m long x 45m wide Max. 70m long x 50m wide		Min. 60m long x 40m wide Best Practise: 65m long x 45m wide Max. 70m long x 50m wide	
Recommended goal Size	2m Wide x 1m High		2m Wide x 1m High		3m wide x 2m high		3m wide x 2m high		5m Wide x 2m High		5m Wide x 2m High	
Number of players on field	4v4 (No GK)		4v4 (No GK)		7 v 7 (With GK)		7 v 7 (With GK)		9 v 9 (with GK)		9 v 9 (with GK)	
Number of substitution players	3 players		3 players		4 players		4 players		14 players		5 players	
Total squad size	7 players		7 players		11 players		11 players		14 players		14 players	
Half Lengths	20 mins		20 mins		20 mins		20 mins		25 mins		25 mins	
Halftime (Whistle to Whistle)	5 mins		5 mins		5 mins		5 mins		5 mins		5 mins	
Ball Size	Size 3		Size 3		Size 3		Size 3		Size 4		Size 4	
This is line with the National playing formats and rules- https://www.playfootball.com.au/sites/play/files/2020-01/Playing-Formats-and-Rules.pdf												
Competitions	U12s		U13s		U14s		U15s		U16s -17s		U18s - 20s	
	2011	2010	2010	2010	2009	2008	2008	2008	2007 and 2006	2005, 2004, 2003	2005, 2004, 2003	2005, 2004, 2003
Recommended field size	Min. 60m long x 40m wide Max. 70m long x 50m wide		Min. 60m long x 40m wide Max. 70m long x 50m wide		Min. 90m long x 45m wide Max. 120m long x 90m wide		Min. 90m Long x 45m wide Max. 120m Long x 90m wide		Min. 90m Long x 45m wide Max. 120m Long x 90m wide		Min. 90m Long x 45m wide Max. 120m Long x 90m wide	
Recommended goal Size	5m Wide x 2m High		5m Wide x 2m High		7.32m Wide x 2.44m High		7.32m Wide x 2.44m High		7.32m Wide x 2.44m High		7.32m Wide x 2.44m High	
Number of players on field	9 v 9 (With GK)		9 v 9 (With GK)		11 v 11 (With GK)		11 v 11 (With GK)		11 v 11 (With GK)		11 v 11 (With GK)	
Number of substitution players	5 players		5 players		5 players		5 players		5 players		5 players	
Total squad size	14 players		14 players		16 players		16 players		16 players		16 players	
Half Lengths	25mins		30 mins		35minutes		35minutes		40 minutes		45minutes	
Halftime (Whistle to Whistle)	5 mins		5 mins		10 minutes		10 minutes		10 minutes		10 minutes	
Ball Size	Size 4		Size 4		Size 5		Size 5		Size 5		Size 5	
All games are played under IFAB LOTG 2023/2024												

APPENDIX B – Uniform Style Guide

JERSEY - FRONT



JERSEY - BACK



JERSEY - LEFT ARM



JERSEY - RIGHT ARM



SHORTS - FRONT



SHORTS - BACK

